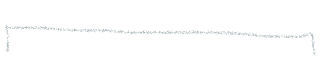
Employee Management Company



Inheritance allow new class to extend an exiting class.

Inheritance

|  |
| --- |
| Class: Person |
| Name:  Address  Gender  Age  Phone number |

|  |
| --- |
| Class: Employee (Person) |
| Id  Email  Job Title  Department**No index entries found.** |

1. Employee Management systems

This exercise assumes you have created the Employee class for Programming Exercise 4. Create a program that stores Employee objects in a dictionary. Use the employee ID number as the key. The program should present a menu that lets the user perform the following actions:

* Look up an employee in the dictionary
* Add a new employee to the dictionary
* Change an existing employee’s name, department, and job title in the dictionary
* Delete an employee from the dictionary
* Quit the program

When the program ends, it should pickle the dictionary and save it to a file. Each time the program starts, it should try to load the pickled dictionary from the file. If the file does not exist, the program should start with an empty dictionary